Edgar-

I have started a Dropbox folder to share the PSD layer files with you:
https://www.dropbox.com/scl/fo/dttx3bsii5xj4tq7n2lox/h?dl=0&rlkey=9o3aatncm8kzfwe0fpjhfck42

The first two scenes with finished artwork are Scenes 5 and 6.

I've tried to break the video into scenese. And then make cuts/transitions as A, B, C, etc.

(I hope this make sense, but please let me know if you have any questions)

Scene 5 (Burning the Mercury Amalgam materials)

A) Miner kneeling by a charcoal log. (The pointed end of the log is smouldering/burning)

Animation is the miner's left arm
- Placeing small pebble of amalgam material into a hole in the log.
- Reaching over to pick up a stick on the ground.
- Then using the stick to poke at the amalgam to stoke the fire.

B) Cuts to close up of the log and arm/hand holding stick.

Animation is the Miners's left arm and small flames around the hole with the amalgam material.
- hand/arm moves around to poke at fire
- small flames appear and have some movement.

Scene 6 (Mercury Vapors being breathed in by the Miner)

A) Cuts to closeup of just the log with mercury vapors rising out of the hole.

Animation is the rising vapor lines that pans up to the miner's mouth and nose to indicte the miner is breathing the mercury vapor

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5)

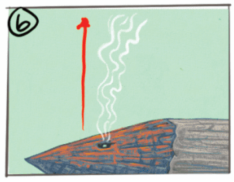
Cut to "Mercury miner" hand lowering amalgam piece to charcoal log.
(revise background to be more detailed and include other miners)

"Mercury miner" picks up stick

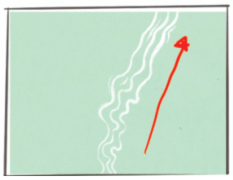
"Mercury miner" begins to stoke charcoal.
Flames spark up and smoke vapors appear.

Cut to close-up of
"Mercury miner" stoking charcoal.
Flames dance and smoke vapors rise up

6)



Cut to close-up of log with mercury vapors rising from amalgam



Camera pans up to vapors rising up

Camera pans up/stops with vapors being breathed in by "Mercury miner"